

# SURVIVAL SIDE

**KILL:**

Max	Current
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**SAVVY:**

Max	Current
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MOJO:

GEAR SLOTS:  
[Savvy x2]

GEAR:	SLOTS:	NOTES:	JUICE:
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
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_____	_____	_____	_____

## CANNIBAL CONTAGION CHARACTER RECORD SHEET

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PLAYER NAME

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CHARACTER NAME

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ARCHETYPE

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MAD HALF

SUIT ORDER: ♠♥♣♦

# HORROR SIDE

**GRIT:**

Max	Current
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**COOL:**

Max	Current
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**CRAZY-GO-PSYCHO METER**  
[Circle your current stage below]

PSYCHOTRIGGER: \_\_\_\_\_

POINTS UNTIL NEXT:     /      
Cool+1      Current Tally

- STAGE 1: THE CALM** The Mad Half's Narrative Price must be paid sometime during the current scene.
- STAGE 2: THE BRINK** The Mad Half's Narrative Price must be paid immediately.
- STAGE 3: THE DESCENT** The Mad Half can now randomly remove one of your cards from your hand before you play a Showdown.
- STAGE 4: THE SHATTER** The Mad Half can now choose to narrate how you perform any Showdown.
- STAGE 5: THE MADNESS** When you declare an action, the Mad Half can now declare that you do something totally different instead. **SPECIAL:** You can no longer Negotiate for more cards!